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CSC 405 Web Intro

Alexandros Kapravelos akaprav@ncsu.edu

Birth of the Internet

The US Dept of Defense wanted a redundant, networked communication system for the military

Dr. Larry Roberts designed **ARPAnet** in Dec 1969 for \$3.4m



Birth of the Internet

Willis H. Ware chairs <u>RAND R-609</u>, identifying all of ARPAnet's vulnerabilities



Birth of the Internet

In 1983, ARPAnet adopted TCP/IP and the Internet was born

Sir Tim Burners-Lee developed HTML and the World Wide Web

<u>World Wide Web Project (the first</u> <u>webpage)</u>



ACM Turing Award 2016

C 🟦 🔇 www.w3.org/History/19921103-hypertext/hypertext/WWW/TheProject.html

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World Wide Web

The WorldWideWeb (W3) is a wide-area <u>hypermedia</u> information retrieval initiative aiming to give universal access to a large universe of documents.

Everything there is online about W3 is linked directly or indirectly to this document, including an <u>executive summary</u> of the project, <u>Mailing lists</u>, <u>Policy</u>, November's <u>W3 news</u>, <u>Frequently Asked Questions</u>.

What's out there?

Pointers to the world's online information, subjects, W3 servers, etc.

Help

on the browser you are using

Software Products

A list of W3 project components and their current state. (e.g. Line Mode ,X11 Viola , NeXTStep , Servers , Tools , Mail robot , Library)

Technical

Details of protocols, formats, program internals etc Bibliography

Paper documentation on W3 and references.

People

A list of some people involved in the project.

History

A summary of the history of the project. How can I help ?

If you would like to support the web ..

Getting code

Getting the code by anonymous FTP, etc.

Birth of the Web

- Created by Tim Berners-Lee while he was working at CERN
 - First CERN proposal in 1989
 - Finished first website end of 1990

Weaving the Web: The Original Design and Ultimate
 Destiny of the World Wide Web, Tim Berners-Lee



Design

- Originally envisioned as a way to share research results and information at CERN
- Combined multiple emerging technologies
 - Hypertext
 - Internet (TCP/IP)
- Idea grew into "universal access to a large universe of documents"

Workflow



Workflow



Three Central Questions

How to name a resource?

How to request and serve a resource?

How to create hypertext?

Three Central Questions

- How to name a resource?
 - Uniform Resource Identifier (URI/URL)
- How to request and serve a resource? – Hypertext Transfer Protocol (HTTP)

- How to create hypertext?
 - Hypertext Markup Language (HTML)

Uniform Resource Identifier

- Essential metadata to reach/find a resource
- Answers the following questions:
 - Which server has it?
 - How do I ask?
 - How can the server locate the resource?

• Latest definition in RFC 3986 (January 2005)

- scheme
 - The protocol to use to request the resource

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 - <username>@<host>:<port>
- path
 - Usually a hierarchical pathname composed of "/" separated strings
- query
 - Used to pass non-hierarchical data
- fragment
 - Used to identify a subsection or subresource of the resource

<scheme>:<authority>/<path>?<query>#<fragment>

Examples:

foo://example.com:8042/over/there?test=bar#nose
ftp://ftp.ietf.org/rfc/rfc1808.txt
mailto:classtech@ncsu.edu
https://example.com/test/example:1.html?/hello

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URI – Reserved Characters



URI – Percent Encoding

Must be used to encode anything that is **<u>not</u>** of the following:

Alpha [a-zA-Z] Numeric [0-9] Dash Period Underscore Tilde N

URI – Percent Encoding

Encode a byte outside of the previous list with percent sign (%) followed by hexadecimal representation of byte

- & -> %26
- % -> %25
- <space> -> %20
- • •

Let's fix our previous example:

https://example.com/test/example:1.html?/hello

https://example.com/test/example%3A1.html?%2Fhello

HTTP – Overview

- Client
 - Opens TCP connection to the server
 - Sends request to the server

- Server
 - Listens for incoming TCP connections
 - Reads request
 - Sends response

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Demo

Request by Client

⊒- <mark>Session</mark>	Basic options for your PuTTY session		
- Logging Terminal Keyboard	Specify the destination you want to con Host Name (or IP address)	nect to Port	
Bell Features	Connection type:		
 Translation Selection Connection Data Proxy SSH Serial Telnet Rlogin SUPDUP 	Saved Sessions Default Settings TYPOS (Production)	Load	
		Delete	
	Close window on exit: Always Never Only on clean exit		

GET / HTTP/1.1 User-Agent: curl/7.37.1 Host: neverssl.com Accept: */*

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Demo

Request by Client

Response by Server

─ Session Logging ─ Teminal Keyboard	Basic options for your PuTTY session		
	Specify the destination you want to con Host Name (or IP address)	Port	
Bell	neverssl.com	80	
Features	Connection type: OSSH OSerial OOther: Ra	aw ~	
Behaviour Translation ⊕ Selection	Load, save or delete a stored session Saved Sessions		
Connection → Connection → Data → Proxy → SSH → Serial → Telnet → Rlogin → SUPDUP	Default Settings TYPOS (Production)	Load	
		Save	
		Delete	
	Close window on exit:		

```
GET / HTTP/1.1
User-Agent: curl/7.37.1
Host: neverssl.com
Accept: */*
```

```
HTTP/1.1 200 OK
Date: Thu, 09 Mar 2024 03:22:05 GMT
Server: Apache/2.4.54 ()
Upgrade: h2,h2c
Connection: Upgrade
Last-Modified: Wed, 29 Jun 2022 00:23:33 GMT
ETag: "f79-5e28b29d38e93"
Accept-Ranges: bytes
Content-Length: 3961
Vary: Accept-Encoding
Content-Type: text/html; charset=UTF-8
```

<html> <head> <title>NeverSSL - Connecting ... </title> <style> body { font-family: Montserrat, helvetica,

Requests

- An HTTP request consists of:
 - method
 - resource (derived from the URI)
 - protocol version
 - header fields
 - body (optional)

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User-Agent: curl/7.37.1
Host: neverssl.com
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Requests – Methods

The method that that client wants applied to the resource

- **GET** request transfer of the entity referred to by the URI
- POST ask the server to process the included body as "data" associated with the resource identified by the URI
- PUT request that the enclosed entity be stored under the supplied URI
- HEAD identical to GET except server must not return a body

Requests – Methods

- OPTIONS request information about the communication options available on the request/response chain identified by the URL
- **DELETE** request the server deletes the resource identified by the URI
- TRACE invoke a remote, application-layer loop-back of the request message and the server should reflect the message received back to the client in its body
- **CONNECT** used with proxies

Web servers can also define arbitrary methods

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Requests – Resources

- URI can specify the absolute location of the resource
 - https://example.com/test/help.html
- Or the URI can specify a location relative to the current resource
 - //example.com/example/demo.html
 - Relative to the current network-path (scheme)
 - /test/help.html
 - Relative to the current authority
 - ../../people.html
 - Relative to the current authority and path
- Context important in all cases
 - http://localhost:8080/test

Endpoint Attacks

• **Distributed Denial of Service** (DDOS) attacks are one of the most common web attacks

Endpoint attacks spike early in 2023

The proliferation of cloud and endpoint attacks is making 2023 a more challenging year than many CISOs bargained — and budgeted — for. CISOs in the banking, financial services and insurance industries told VentureBeat, on condition of anonymity, that attacks on every type of endpoint have quadrupled in just four months. Data they can capture shows cloud infrastructure, Active Directory, ransomware, web application, vulnerability exploitation, and distributed denial of service (DDOS) attacks spiking sharply in the last 120 days.

https://venturebeat.com/security/defining-endpoint-security-in-a-zero-trust-world/

- GET /.env
- 2 GET //administrator/.env
- 3 GET //laravel/.env
- 4 GET /1674310391
- 5 GET /_profiler/phpinfo
- 6 GET /actuator/health
- 7 GET /CSS/Miniweb.css
- 8 GET /go/add-on/business-continuity/api/plugin?folderName=&pluginName=../../../etc/passwd
- 9 GET /laravel/.env
- 0 GET /menu.jsp
- 1 GET /nmaplowercheck1672624376
- 2 GET /nmaplowercheck1675000731
- .3 GET /Portal0000.htm
- 4 GET /Public/home/js/check.js
- 5 GET /server-status
- L6 HEAD /
- 7 HEAD /login
- 8 POST /
- 9 POST //admin/vendor/phpunit/phpunit/src/Util/PHP/eval-stdin.php
- Ø POST //api/vendor/phpunit/phpunit/src/Util/PHP/eval-stdin.php
- 1 POST //backup/vendor/phpunit/phpunit/src/Util/PHP/eval-stdin.php
- 2 POST //blog/vendor/phpunit/phpunit/src/Util/PHP/eval-stdin.php
- 3 POST //cms/vendor/phpunit/phpunit/src/Util/PHP/eval-stdin.php
- 24 POST //demo/vendor/phpunit/phpunit/src/Util/PHP/eval-stdin.php
- 5 POST //dev/vendor/phpunit/phpunit/src/Util/PHP/eval-stdin.php
- 26 POST //laravel/vendor/phpunit/phpunit/src/Util/PHP/eval-stdin.php
- 7 POST //lib/phpunit/phpunit/src/Util/PHP/eval-stdin.php
- POST //lib/phpunit/phpunit/Util/PHP/eval-stdin.php
- POST //lib/phpunit/src/Util/PHP/eval-stdin.php
- 80 POST //lib/phpunit/Util/PHP/eval-stdin.php
- 31 POST //new/vendor/phpunit/phpunit/src/Util/PHP/eval-stdin.php
- POST //old/vendor/phpunit/phpunit/src/Util/PHP/eval-stdin.php
- POST //panel/vendor/phpunit/phpunit/src/Util/PHP/eval-stdin.php
- 84 POST //phpunit/phpunit/src/Util/PHP/eval-stdin.php
- 85 POST //phpunit/phpunit/Util/PHP/eval-stdin.php
- 36 POST //phpunit/src/Util/PHP/eval-stdin.php
- 37 POST //phpunit/Util/PHP/eval-stdin.php
- 8 POST //protected/vendor/phpunit/phpunit/src/Util/PHP/eval-stdin.php

URL Endpoint Scans from https://typos.csc.ncsu.edu

Common DDOS Web Attacks

- Computationally Expensive Operations
 - Database Lookups
 - PDF Generation
 - Large file uploads
 - <u>ZIP Bombing</u>
- Operations that take time to process result in taking up
 - memory
 - server connections
 - etc.

Requests

- An HTTP request consists of:
 - method
 - resource (derived from the URI)
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 - header fields
 - body (optional)
Requests - Protocol

Based on TCP, uses port 80 by default

- HTTP/1.0
 - Defined in RFC 1945 (May 1996)
- HTTP/1.1
 - Defined in RFC 2616 (June 1999)
- HTTP/2.0
 - Based on SPDY, still under discussion
- HTTPS/2 and HTTPS/3 (Port 443)
 - Creates private encryption to strengthen communication

Requests

- An HTTP request consists of:
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 - header fields
 - body (optional)

GET / HTTP/1.1
User-Agent: curl/7.37.1
Host: neverssl.com
Accept: */*

Requests - Header Fields

- Defines information about the client
 - Key-Value Pairs transmitted in clear-text
 - Separated by CR-LF
- Accept: text/html
 - Define the media type client is expecting
- User-Agent: Googlebot/2.1 (+http://www.google.com/bot.html)
 - Identifies the software the client is using to access the server



Modern Requests

```
GET / HTTP/1.1
Host: www.google.com
Accept-Encoding: deflate, gzip
Accept:
text/html,application/xhtml+xml,applicati
on/xml;q=0.9,image/webp,*/*;q=0.8
User-Agent: Mozilla/5.0 (Macintosh; Intel
Mac OS X 10 10 1) AppleWebKit/537.36
(KHTML, like Gecko) Chrome/39.0.2171.95
Safari/537.36
```

Modern Requests

User-Agent: Mozilla/5.0 (Macintosh; Intel Mac OS X 10_10_1) AppleWebKit/537.36 (KHTML, like Gecko) Chrome/39.0.2171.95 Safari/537.36

- Mozilla/5.0
 - Indicates compatibility with Mozilla rendering engine
- (Macintosh; Intel Mac OS X 10_10_1)
 - System browser is running
- AppleWebKit/537.36
 - Platform browser uses
- (KHTML, like Gecko)
 - Additional details
- Chrome/39.0.2171.95 Safari/537.36
 - Additional details

Header Attacks

- Slow Header Attacks (<u>SlowLoris</u>)
 - Establish multiple **HTTP** connections in parallel
 - However, never complete the requests, only sending partial headers
 - Server will assume the requests are genuine and wait for them to complete
 - To continue the attack, new HTTP headers get added to the attack
 - "Oh, the user is on an unreliable network, we can wait"

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- Slow POST Attacks
 - Similar to Header Attacks, but partial **POST** data is sent
 - The Content-Length header tells the server how much to expect, but the attacker delays sending the entire payload

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SlowLoris Demo

Managing Header Attacks

- Increase maximum concurrent connections
 - Load Balancers to evenly distribute connections between servers

- Limit concurrent connections by a single IP address
 - fail2ban malicious IP addresses

- Limit time span a client request can stay alive
 - Apache: mod_reqtimeout, mod_qos
 - Nginx: client_header_timeout, client_body_timeout

Responses

•••

- An HTTP response consists of:
 - protocol version
 - status code
 - short reason
 - headers
 - body

HTTP/1.1 200 OK Date: Thu, 09 Mar 2024 03:22:05 GMT Server: Apache/2.4.54 () Upgrade: h2,h2c Connection: Upgrade Last-Modified: Wed, 29 Jun 2022 00:23:33 GMT ETag: "f79-5e28b29d38e93" Accept-Ranges: bytes Content-Length: 3961 Vary: Accept-Encoding Content-Type: text/html; charset=UTF-8 <html> <head> <title>NeverSSL - Connecting ... </title> <stvle> body { font-family: Montserrat, helvetica,

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Responses – Status Codes

- **1XX** Informational: request received, continuing to process
- 2XX Successful: request received, understood, and accepted
- **3XX** Redirection: user agent needs to take further action to fulfill the request
- 4XX Client error: request cannot be fulfilled or error in request
- 5XX Server error: the server is aware that it has erred or is incapable of performing the request

Responses – Short Reason

- "200" -> OK
- "201" -> Created
- "202" -> Accepted
- "204" -> No Content
- "301" -> Moved Permanently
- "307" -> Temporary Redirect

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Responses – Status Codes

- "400" -> Bad Request
- "401" -> Unauthorized
- "403" -> Forbidden
- "404" -> Not Found
- "500" -> Internal Server Error
- "501" -> Not Implemented
- "502" -> Bad Gateway
- "503" -> Service Unavailable

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http.cat





HTTP Authentication

- Based on a simple **challenge-response** scheme
- The **challenge** is returned by the server as part of a **401** (unauthorized) reply message and specifies the authentication schema to be used
- An authentication request refers to a realm, that is, a set of resources on the server
- The client must include an Authorization header field with the required (valid) credentials

HTTP Basic Authentication

• The server replies to an unauthorized request with a 401 message containing the header field

WWW-Authenticate: Basic realm="ReservedDocs"

• The client retries the access including in the header a field containing a cookie composed of a **base64** encoded **username** and **password** (RFC 2045)

Authorization: Basic UmFscGllOkRyaW5rTW9yZU92YWx0aW51==

• Can you crack the username/password?

HTTP 1.1 Authentication

- Defines an additional authentication scheme based on cryptographic digests (<u>RFC 2617</u>)
 - Server sends a **nonce** as challenge
 - Client sends request with digest of the username, the password, the given nonce value, the HTTP method, and the requested URL

 To authenticate the users, the server needs access to clear-text user passwords

Monitoring and Modifying HTTP Traffic

- HTTP traffic can be analyzed in different ways
 - Sniffers can be used to collect traffic
 - Servers can be configured to create extensive **logs**
 - Browsers can be used to analyze the content received from a server
 - Client-side/server-side proxies can be used to analyze the traffic without having to modify the target environment
- Client-side proxies are especially effective in performing vulnerability analysis because they allow one to examine and modify each request and reply
 - Firefox extensions: LiveHTTPHeaders, Tamper Data
 - Burp Proxy

Hypertext Markup Language

- A markup language designed to 'present' data in a certain format with the ability to 'link' to other resources
- Based on Standard Generalized Markup Language (SGML) (<u>ISO 8879:1986</u>)
- HTML is a specialized version of a Document Object Model (DOM) for the web
 - Microsoft Office formats all of its files w/ a DOM

5.1 - reverse-engineering > Example	Word Doc → word
Name	Date modi
_rels	2/8/2024 1
📑 diagrams	2/8/2024 1
	2/8/2024 1
C document.xml	
💽 fontTable.xml	
💽 numbering.xml	
💽 settings.xml	
💽 styles.xml	
C webSettings.xml	

Tags

HTML contains **tags** that explain what the content is suppose to be

Most tags have an opening and closing tag (with a handful of exceptions)

Every HTML file starts with an **<html>** tag and ends with an **</html>** tag

```
<html>
  <head>
    <title>Hello World</title>
  </head>
  <body>
   <div>
      I am the example text
    </div>
  </body>
</html>
```

<html> Informs the application of the specific <head> DOM format used <title>Hello World</title> </head> <body> <div> I am the example text </div> </body> </html>

```
<html>
  <head>
               Contains metadata about the document
    <title>Hello World</title>
  </head>
  <body>
    <div>
      I am the example text
    </div>
  </body>
</html>
```



```
<html>
  <head>
    <title>Hello World</title>
    k rel="stylesheet" href="stylesheets/main.css">
  </head>
                                                 Or resources the page
                                                   needs to import
  <body>
    <div>
      I am the example text
    </div>
  </body>
</html>
```

<html></html>					
<head></head>					
<title:< td=""><td>He]</td><td>llo V</td><td>Vorld<td>itl</td><td>e></td></td></title:<>	He]	llo V	Vorld <td>itl</td> <td>e></td>	itl	e>
<body> 🚤</body>	(Tł	ne body	contains the actua	al	
<div></div>		contents	s of the resource		
I	am	the	example	te	xt



- html // Document Language
 - head // Metadata
 - •title
 - "Hello World"
 - body // Contents
 - •div // Section
 - p // Paragraph
 - "I am the example text"

- Tags can have "attributes" that provide metadata about the tag
- Attributes live inside the start tag after the tag name
- <input type="text" name="email" disabled>
 - **input** is the tag name with...
 - type as an attribute with the value "text"
 - name as an attribute with the value "email"
 - **disabled** as an attribute with no value
 - input also does not need a closing </input>

HTML – Hyperlink

- anchor tag is used to create a hyperlink
- href attribute is used provide the URI
- Text inside the anchor tag is the text of the hyperlink

• Example



HTML – Browsers

 User agent is responsible for parsing and interpreting the HTML and displaying it to the user

HTML – Character References

• How to include HTML special characters as text/data?

- Encode the character reference
- Also referred to in HTML < 5.0 as "entity reference" or "entity encoding"

HTML – Character References

- Three variations, each start with & and end with ;
 Named character reference
 - &<predefined_name>;
 - Decimal numeric character reference
 - &#<decimal_unicode>;
 - Hexadecimal numeric character reference
 - &#x<hexadecimal_unicode>;
- Note: This will be the root of a significant number of vulnerabilities and is critical to understand

HTML – Character References Example

 The ampersand (&) is used to start a character reference, so it needs to be encoded as a character reference
- The ampersand (&) is used to start a character reference, so it needs to be encoded as a character reference
 - & amp; \Rightarrow &
 - $\& #38; \Rightarrow \& in ASCII$
 - $\& # \times 26; \implies \& in HEX$
 - $& # \times 00026; \Rightarrow & in longer form HEX$

- é
- é
- &<mark>#</mark>233;
- &<mark>#xe9</mark>;

Modern browsers can handle files with special characters, but these standards come from a time when they did not



- &<mark>#128027;</mark>
- &<mark>#</mark>x1F41B;

- Why must '<' be encoded as a character reference?
 - <
 - &**#60;**
 - &<mark>#x30;</mark>
 - &<mark>#x00030;</mark>

- Because HTML is highly structured, it leaves it very susceptible to programs that extract information from the webpage
 - Can then render phishing pages to appear authentic
 - Or host other people's content with injected affiliate links
 - Or be genuine web indexing companies

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- Good rule of thumb is to include a robots.txt file in the root directory to inform "good" bots what to not index
 - <u>https://www.robotstxt.org/</u>

```
    User-agent: *
    Disallow: /cgi-bin/
    Disallow: /~csc405/
    Disallow: *.gif
    Disallow: /flag/challengeXX.txt
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What about Bad Bots?



- Honeypots
 - Include Disallow: <location> in robots.txt but include a link to it in your webpage
 - Grab the IP address of the malicious bot for processing later

robots.txt
User-agent: *
Disallow: /honeypot/trap/

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Website

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robots.txt
User-agent: *
Disallow: /honeypot/trap/

Website

/honeypot/trap/index.php
file_put_contents('bad-bots.txt', GetIp() . "rn", FILE_APPEND);

- Frequently change the HTML structure
 - Auto generate random attribute values for tags with id and class attributes

use

<div class="U2ARCQs4oH" id="91JpNLuG51">

- Frequently change the HTML structure
 - Regularly change the nesting structure of the page
 - Instead of <div class="article-content" id="main"> ...content... </div> use <div class="U2ARCQs4oH" id="91JpNLuG51"> <div class="rhG7k8p7q091JpNLuG51"> ...content... </div> </div>

