CSC 405 Computer Security

Web Security

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(Derived from slides by Giovanni Vigna and Adam Doupe)

HTML

- Original HTML had
 - images
 - tables
 - font sizes
- Content was static





Search Options

Yellow Pages - People Search - City Maps -- News Headlines - Stock Quotes - Sports Scores

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- Education - Universities, K-12, Courses, ...
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Yahoo! Japan - Yahoo! Internet Life - Yahoo! San Francisco





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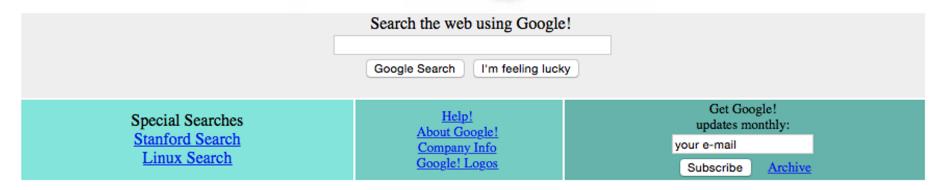
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HTML Design

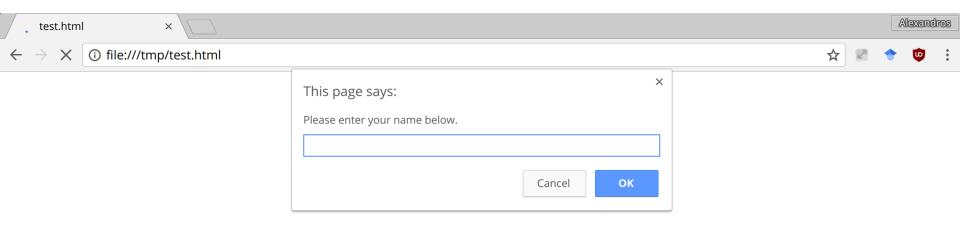
- HTML designed to describe a text document with hyperlinks to other documents
- How to do fancy animations or pretty web pages?

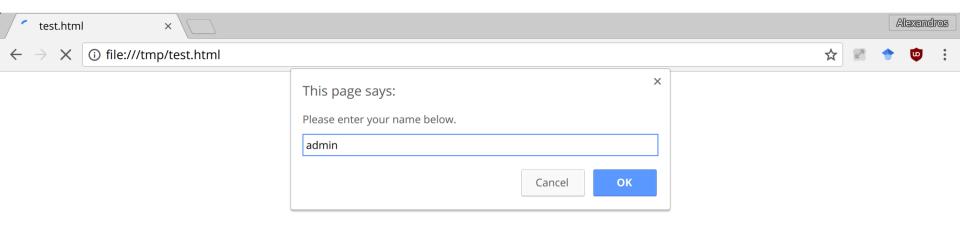
- Client-Side scripting language for interacting and manipulating HTML
- Created by Brendan Eich at Netscape Navigator 2.0 in September 1995 as "LiveScript"
- Renamed to "JavaScript" in December 1995 and is (from the Netscape Press Release)
 - "announced JavaScript, an open, cross-platform object scripting language for the creation and customization of applications on enterprise networks and the Internet"
- JavaScript is a (from wikipedia) "prototype-based scripting language with dynamic typing and first-class functions"
 - Does this sound like Java?
- Questions over why the name change
 - Marketing ploy to capitalize on the "hot" Java language?
 - Collaboration between Sun and Netscape?
- By August 1996, Microsoft added support for JavaScript to Internet Explorer
 - Microsoft later changed the name to JScript to avoid Sun's Java trademark
- Submitted to Ecma International for standardization on November 1996
- ECMA-262, on June 1997, standardized first version of ECMAScript

- Lingua franca of the web
- Eventually supported by all browsers
- Language organically evolved along the way

 Code can be embedded into HTML pages using the script element and (optionally storing the code in HTML comments)

```
<script>
<!--
var name = prompt('Please enter your name below.', '');
if (name == null) {
  document.write('Welcome to my site!');
else {
  document.write('Welcome to my site ' + name + '!');
-->
</script>
<script type="text/javascript">
<script language="javascript">
```







Welcome to my site admin!

- You can also include external JavaScript files in your HTML
 - As opposed to the inline JavaScript that we saw in the previous example
- <script src="<absolute or relative URL"></script>
- When the browser parses this HTML element, it automatically fetches and executes the JavaScript before continuing to parse the rest of the HTML
 - Semantically equivalent as if the JavaScript was directly in the page

Document Object Model (DOM)

- The Document Object Model is a programmatic interface in JavaScript to the manipulation of client-side content
- Created a globally accessible in JavaScript document object
 - The document object is used to traverse, query, and manipulate the browser's representation of the HTML page as well as handle events
- DOM 0, released in 1995 with original JavaScript
 - Very basic
- Intermediate DOM began in 1997 with Microsoft and Netscape releasing incompatible improvements to DOM
- W3C stepped in and started to define standards
 - DOM 1, October 1998
 - DOM 2, November 2000
 - DOM 3, April 2004
 - DOM is now a W3C Living Standard, and various snapshots of the standard will turn into <u>DOM4</u>

DOM Example

```
<!DOCTYPE html>
<html>
 <head>
   <meta charset="UTF-8">
   <title>DOM Example</title>
 </head>
 <body>
  <h1>DOM Example</h1>
   <div id='insert_here'>
   </div>
 </body>
 <script>
   var hr = document.createElement('HR');
   document.getElementById('insert_here').appendChild(hr);
 </script>
</html>
```



DOM Example



Using the DOM

- Coding proper DOM access in a cross-browser approach is a nightmare
 - Some highlights from http://stackoverflow.com/questions/565641/what-cross-browserissues-have-you-faced
 - "Internet Explorer does not replace or HTML char code 160, you need to replace its Unicode equivalent \u00a0"
 - "In Firefox, a dynamically created input field inside a form (created using document.createElement) does not pass its value on form submit."
 - "document.getElementByld in Internet Explorer will return an element even if the element name matches. Mozilla only returns element if id matches."
- jQuery is an amazing library that provides a uniform interface and handles all the DOM cross-browser compatibilities
- Today the situation is match better and compatibility has greatly improved

Browser Object Model (BOM)

- Programmatic interface to everything outside the document (aka the browser)
- No complete standard (the term BOM is colloquial)
- Examples
 - window.name = "New name"
 - window.close()
 - window.location = "http://example.com"

JavaScript vs. DOM and BOM

- JavaScript the language is defined separate from the DOM and BOM
 - DOM has its own specification, and much of the BOM is specified in HTML5 spec
- In the web context, these are often confused, because they are used together so often
- However, now with JavaScript popping up all over the place, it's an important distinction
 - Server-side code using Node.js
 - Database queries (MongoDB)
 - Flash (ActionScript, which has its own DOM-like capabilities)
 - Java applications (javax.script)
 - Windows applications (WinRT)

JavaScript - Object-based

- Almost everything in JavaScript is an object
 - Objects are associative arrays (hash tables), and the properties and values can be added and deleted at run-time

```
var object = {test: "foo", num: 50};
object['foo'] = object;
console.log(object[object['test']]);
object.num = 1000;
console.log(object['num']);
```

```
> var object = {test: "foo", num: 50};

    undefined

> object['foo'] = object;

    ▼ Object {test: "foo", num: 50, foo: Object} 
    □

    ▶ foo: Object
      num: 1000
      test: "foo"
    ▶ __proto__: Object
> console.log(object[object['test']]);
   ▶ Object {test: "foo", num: 50, foo: Object}

    undefined

> object.num = 1000;
< 1000
> console.log(object['num']);
   1000
undefined
```

JavaScript – Recursion

```
function factorial(n) {
   if (n === 0) {
       return 1;
   return n * factorial(n - 1);
console.log(factorial(5));
120
```



JavaScript – Anonymous Functions and Closures

```
var createFunction = function() {
   var count = 0;
   return function () {
       return ++count;
   };
};
var inc = createFunction();
inc();
inc();
inc();
var inc2 = createFunction();
inc2();
```

```
> var createFunction = function() {
      var count = 0;
      return function () {
          return ++count;
      };
  };
undefined
> var inc = createFunction();
undefined
> inc();
<· 1
> inc();
<· 2
> inc();
<· 3
> var inc2 = createFunction();
undefined
>, inc2();
<· 1
```

JavaScript – Runtime Evaluation

- JavaScript contains features to interpret a string as code and execute it
 - eval
 - Function
 - setTimeout
 - setInterval
 - execScript (deprecated since IE11)

```
var foo = "bar";
eval("foo = 'admin';");
console.log(foo);
var x = "console.log('hello');";
var test = new Function(x);
test();
```

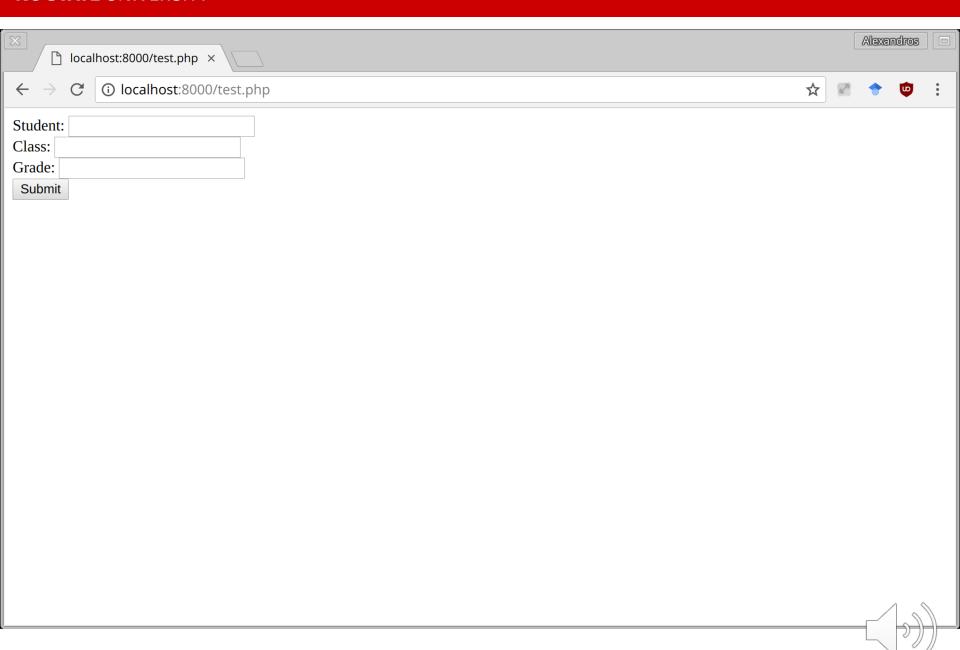
```
> var foo = "bar";
undefined
> eval("foo = 'admin';");
"admin"
> console.log(foo);
  admin
                                           VM49:1
undefined
> var x = "console.log('hello');";
undefined
> var test = new Function(x);
undefined
> test()
  hello
                                           VM54:2
undefined
```

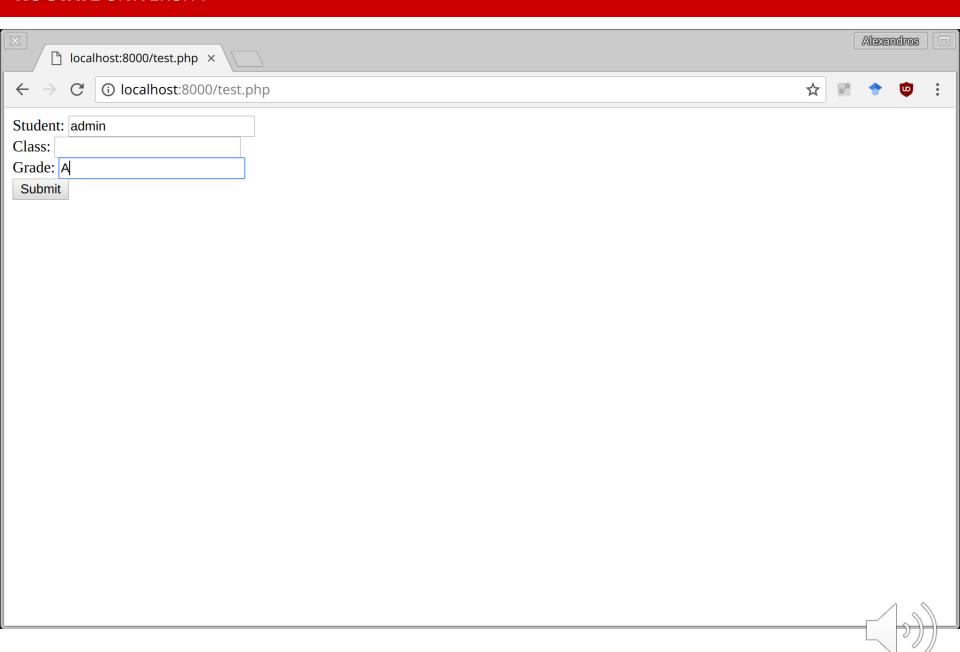
JavaScript Uses – Form Validation

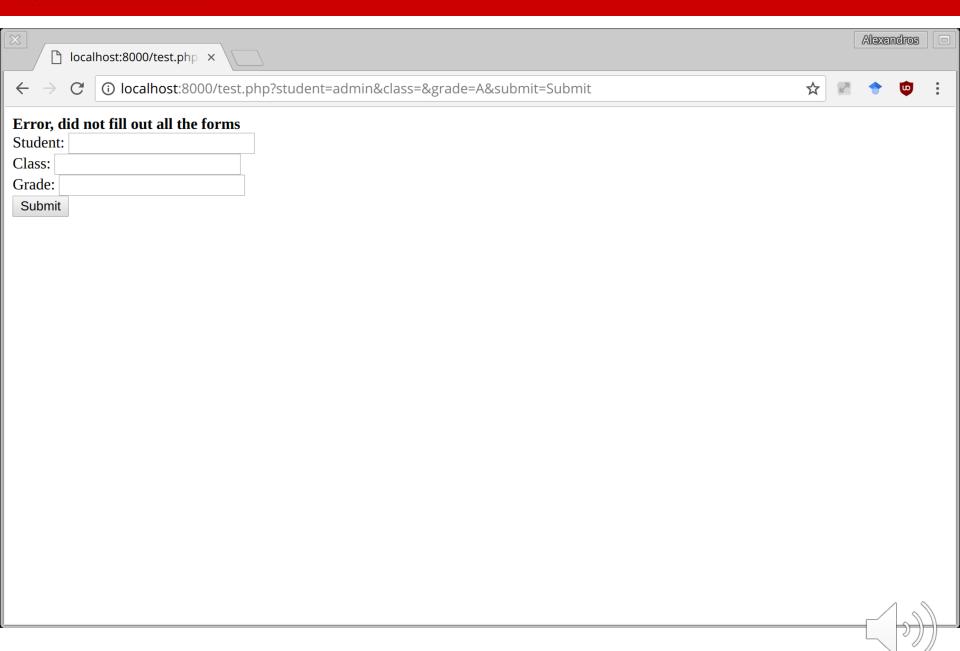
- How to validate user input on HTML forms?
- Traditionally requires a round-trip to the server, where the server can check the input to make sure that it is valid

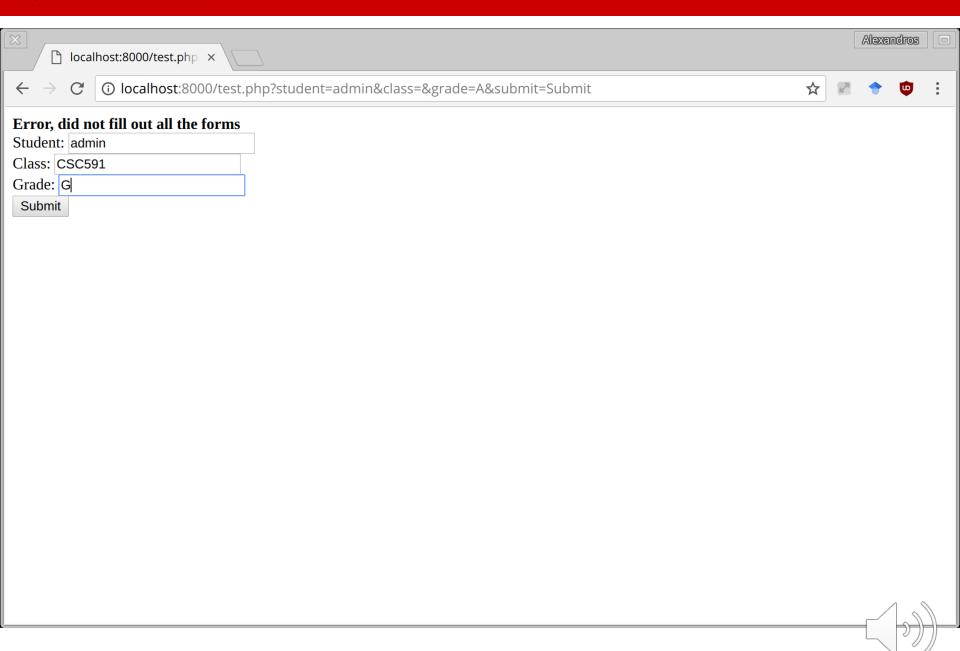
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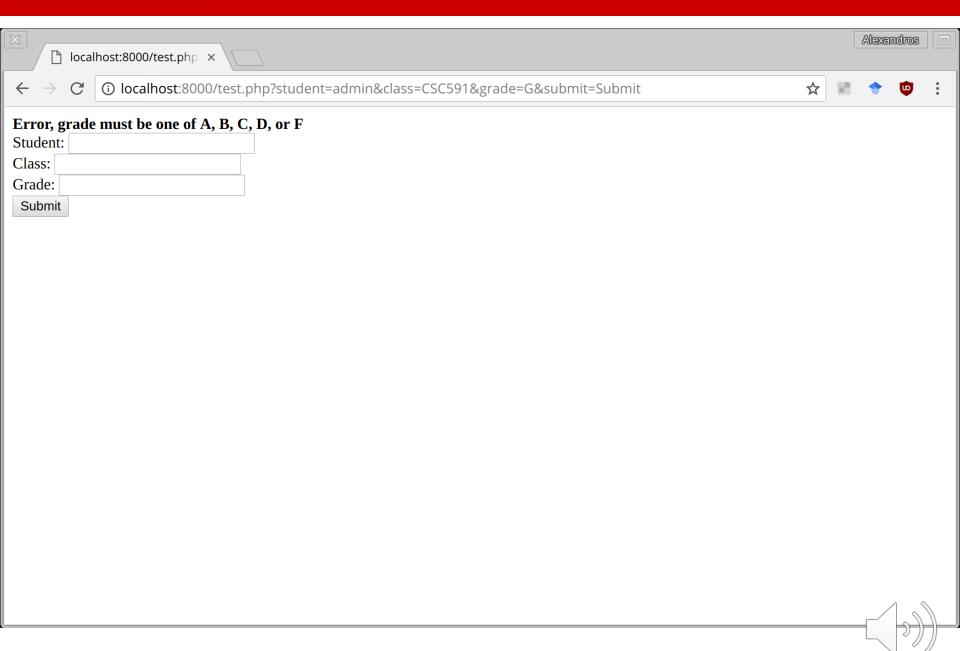
```
<?php
if ($_GET['submit']) {
  $student = $ GET['student'];
 $class = $ GET['class'];
 $grade = $ GET['grade'];
  if (empty($student) || empty($class) || empty($grade)) {
            echo "<b>Error, did not fill out all the forms</b>";
  else if (!($grade == 'A' || $grade == 'B' || $grade == 'C' ||
                $grade == 'D' || $grade == 'F')) {
            echo "<b>Error, grade must be one of A, B, C, D, or F</b>";
  }
 else { echo "<b>Grade successfully submitted!</b>";
  }
} ?>
<form>
 Student: <input type="text" name="student"><br>
                                                                    Quick tip:
                                                                    $ cd /var/www/public html
Class: <input type="text" name="class"><br>
                                                                    $ php -S localhost:8000
 Grade: <input type="text" name="grade"><br>
 <input type="submit" name="submit">
</form>
```

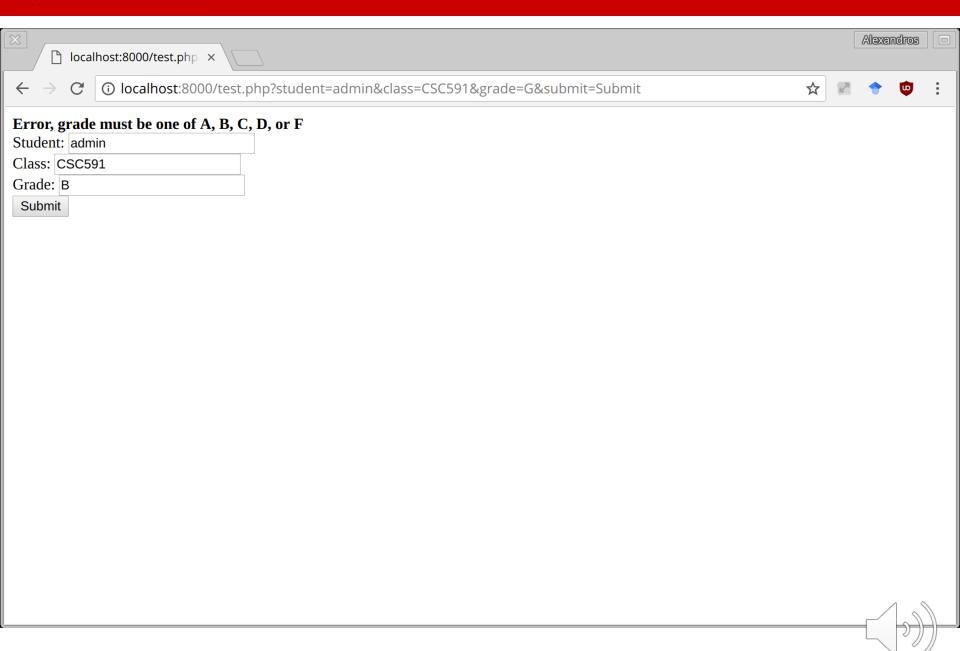


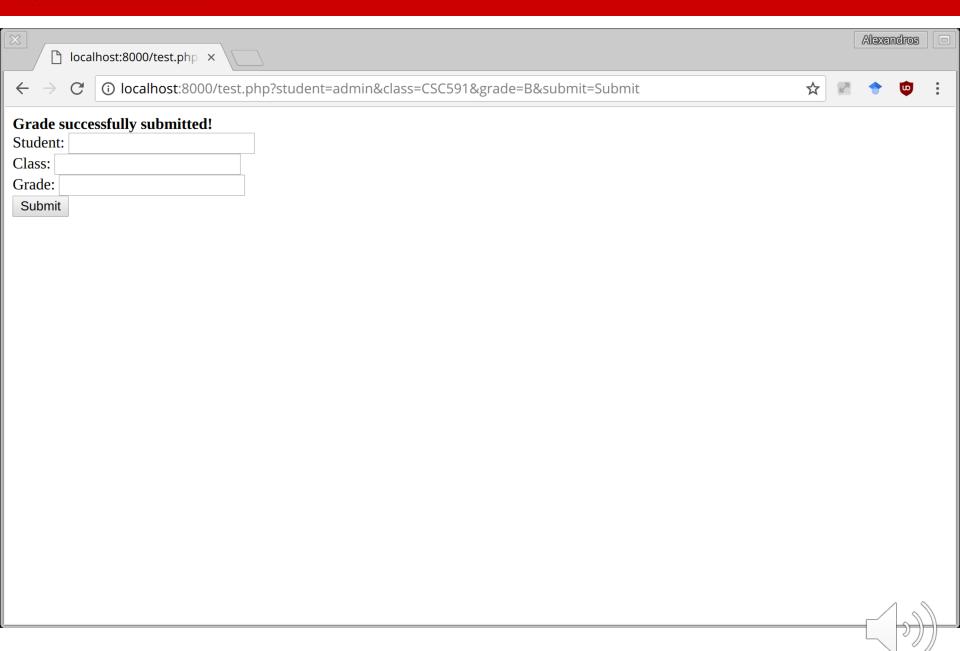


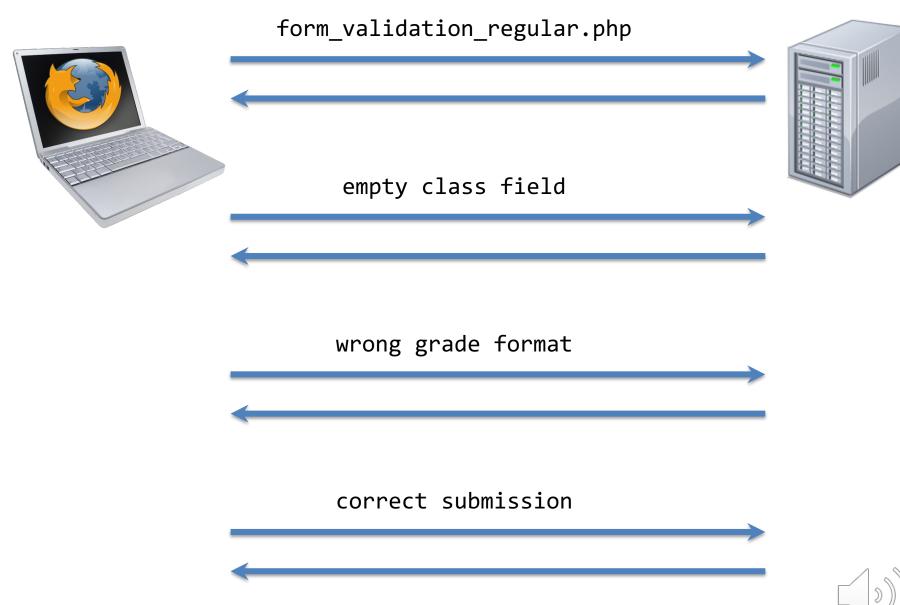






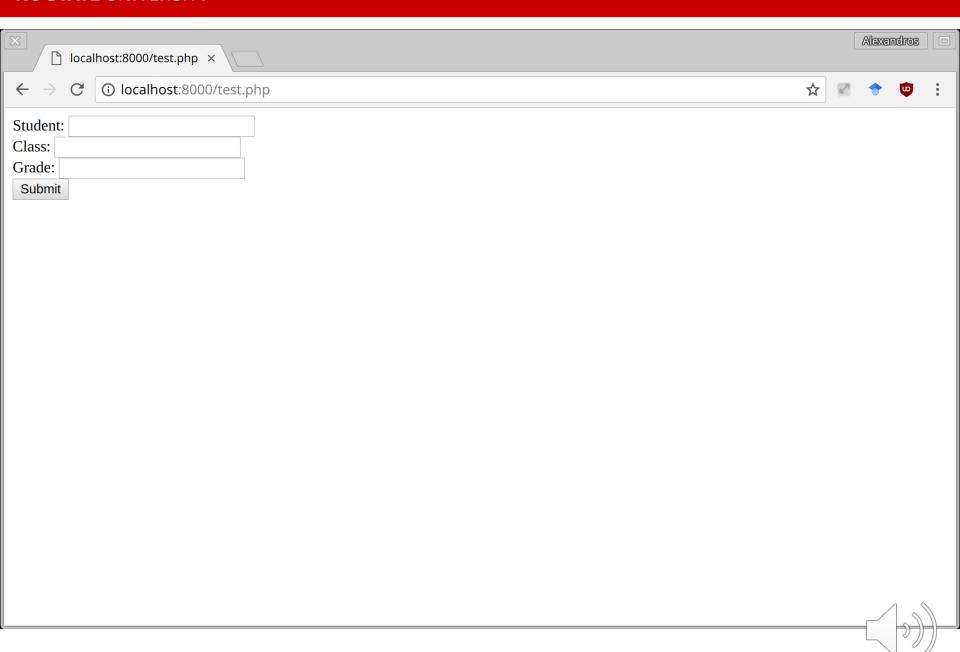


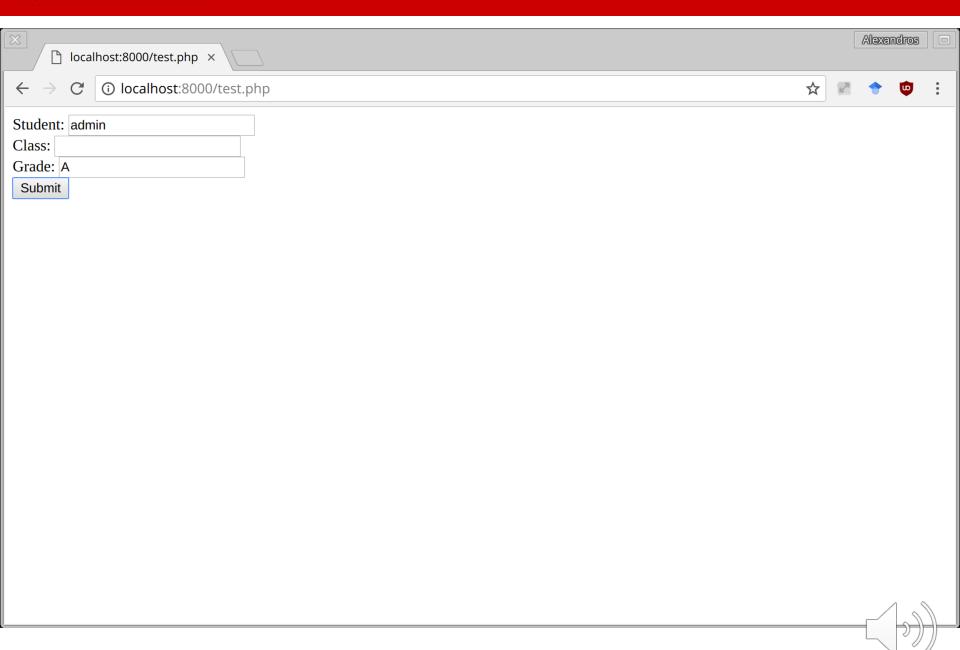


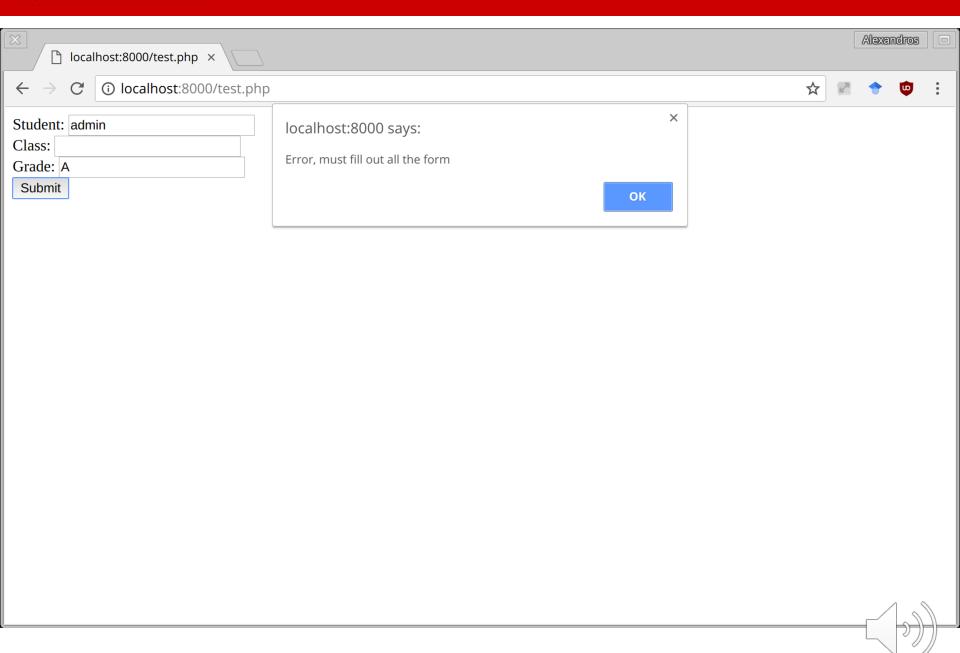


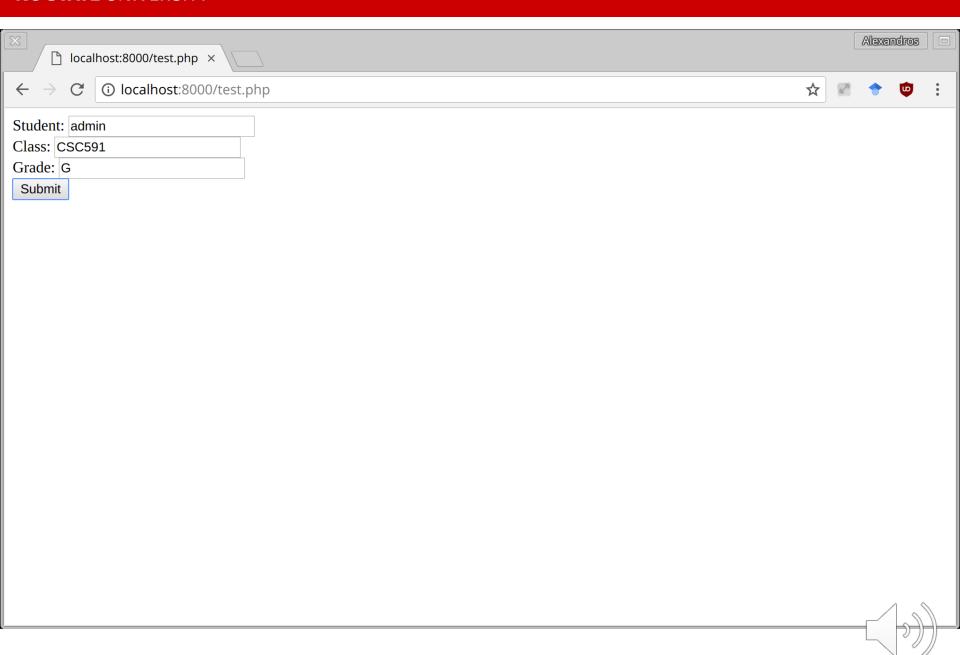
JavaScript Uses – Form Validation

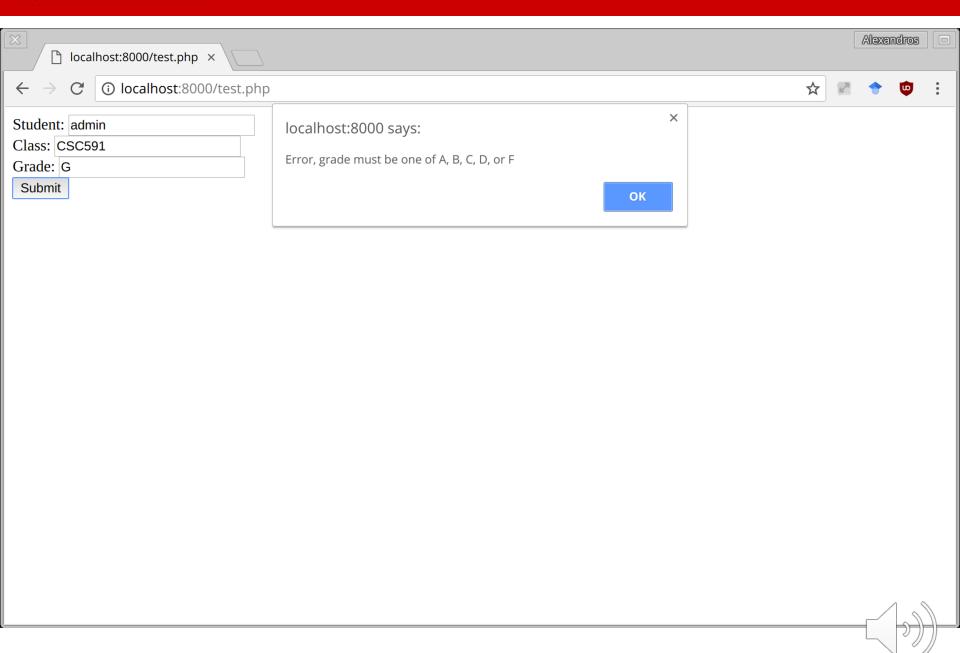
```
<script>
function check form() {
  var form = document.getElementById("the form");
  if (form.student.value == "" || form.class.value == "" || form["grade"].value == ""){
             alert("Error, must fill out all the form");
             return false:
  }
  var grade = form["grade"].value;
  if (!(grade == 'A' || grade == 'B' || grade == 'C' ||
        grade == 'D' || grade == 'F')) {
             alert("Error, grade must be one of A, B, C, D, or F");
             return false:
  }
  return true;
</script>
<form id="the form" onsubmit="return check form()">
Student: <input type="text" name="student"><br>
Class: <input type="text" name="class"><br>
Grade: <input type="text" name="grade"><br>
 <input type="submit" name="submit">
</form>
```

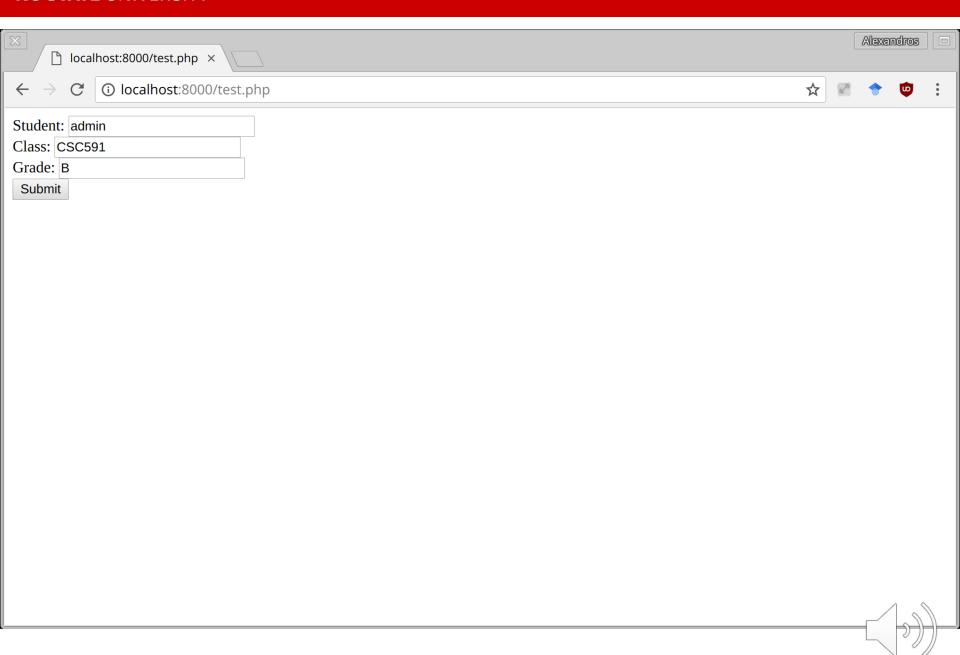


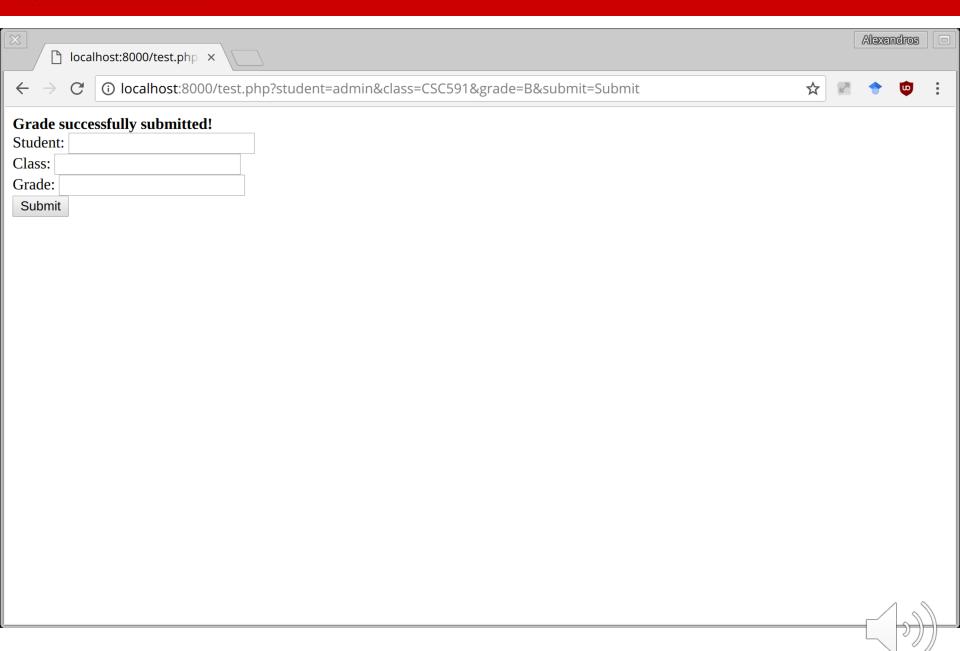


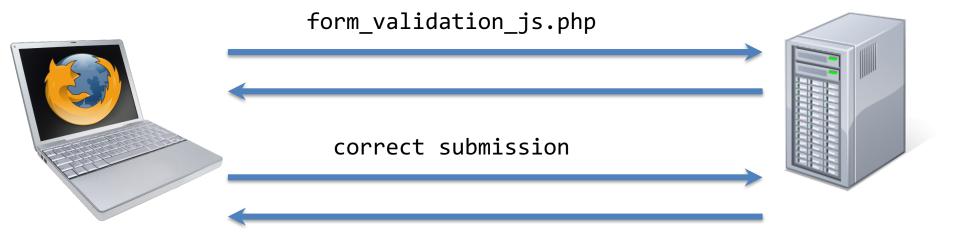












Client-Side Validation

- Now that we're doing validation on the client, can we get rid
 of all those PHP checks in our server-side code?
 - No!
 - No guarantee that client-side validation is performed
 - User disables JavaScript
 - Command-line clients
- Otherwise, users could enter arbitrary data that does not conform to your validation
 - Could lead to a security compromise or not
- So the validation must remain on the server-side and the client-side
 - Brings up another problem, how to perform consistent validation when server-side and client-side written in different languages

